

program realizowany w roku akademickim 2024/25

STUDIA STACJONARNE DRUGIEGO STOPNIA
Graphic Design and Multimedia Art MA

Semestr		Przedmiot	Skrót	Godziny		I rok		II rok	pkt
				w.	ćw.	zima	lato	zima	ECTS
1	1	Interdisciplinary Metodologies	IM	10	10	Z			3
	2	Academic Writing 1 in English	AWMA1	10	10	Z			3
	3	Health and Safety	BHP	4		Z			0
	4	Research Advisory Meetings 1	RAM1		20	Z			4
	5	Tools and Technology	TAT	20		E			1
	6	LAB1 (XR – VR & AR, Unreal)	LAB1XR		20	Z			3
	7	LAB 2 (UX)	LAB2UX		20	Z			3
	8	LAB 3 (AI)	LAB3AI		20	Z			3
	9	International Workshops 1 on Art. And Design	IWAAD1		120	Z			10
2	10	Integrated Design Strategies	IDS	10	10		E		3
	11	Academic Writing 2 in English	AWMA2		20		Z		3
	12	Research Advisory Meetings 2 with elected mentor	RAM2		20		Z		4
	13	IT Advisory Meetings 1 with elected mentor	ITAM1		10		Z		5
	14	elective LAB1 (XR – VR & AR, Unreal)		LAB12XR					5
		elective LAB 2 (UX)		LAB22UX	40		Z		
		elective LAB 3 (AI)		LAB32AI					
15	ELECTIVE International Workshops 2 on Art And Design (1 of 4)	IWAAD2		30		Z		3	
16	Art And Design Advisory Meetings 1 with elected mentor	AADAM1		20		Z		7	
3	17	Entrepreneurship and Law Strategies	ELS	10	20			E	2
	18	Academic Writing 2 in English	AWMA3		15			E	1
	19	Research Advisory Meetings 3 with elected mentor team	RAM3		30			Z	7
	20	IT Advisory Meetings 2 with elected mentor team	ITAM2		30			Z	10
	21	Art And Design Advisory Meetings 2 with elected mentor team	AADAM2		30			Z	10